

6.2 Orthogonal Sets 6.3 Orthogonal Projections

We already saw that

$$S = \{ \vec{v}_1, \vec{v}_2, \vec{v}_3 \} = \left\{ \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}, \begin{bmatrix} 2 \\ 0 \\ 2 \end{bmatrix}, \begin{bmatrix} 0 \\ 5 \\ 0 \end{bmatrix} \right\}$$

is such that

$$\vec{v}_1 \cdot \vec{v}_2 = 0, \vec{v}_1 \cdot \vec{v}_3 = 0, \text{ and } \vec{v}_2 \cdot \vec{v}_3 = 0$$

Thus, the set S is called an orthogonal set.

Def. The set $S = \{ \vec{v}_1, \dots, \vec{v}_p \} \subset \mathbb{R}^n$ is an orthogonal set

$$\text{if } \boxed{\vec{v}_i \cdot \vec{v}_j = 0, \quad i \neq j, \quad i, j = 1, \dots, p.}$$

Thm 4. $S = \{ \vec{v}_1, \dots, \vec{v}_p \} \subset \mathbb{R}^n, \quad \vec{v}_i \neq \vec{0}, \quad i = 1, \dots, p$

i) If S is an orthogonal set, then S is linearly independent.
and S is a basis for $\text{Span}(S)$.

Proof. Want to prove:

$$\text{If } c_1 \vec{v}_1 + \dots + c_p \vec{v}_p = \vec{0} \Rightarrow c_1 = 0, \dots, c_p = 0.$$

Ans: If $c_1 \vec{v}_1 + c_2 \vec{v}_2 + \dots + c_p \vec{v}_p = \vec{0}$

$$\text{Then } 0 = \vec{v}_1 \cdot \vec{0} = \vec{v}_1 \cdot (c_1 \vec{v}_1 + c_2 \vec{v}_2 + \dots + c_p \vec{v}_p) = \vec{v}_1 \cdot (c_1 \vec{v}_1) + \vec{v}_1 \cdot (c_2 \vec{v}_2) + \dots + \vec{v}_1 \cdot (c_p \vec{v}_p)$$

$$\stackrel{\text{Thm 1}}{=} c_1 (\vec{v}_1 \cdot \vec{v}_1) + c_2 (\vec{v}_1 \cdot \vec{v}_2) + \dots + c_p (\vec{v}_1 \cdot \vec{v}_p) \stackrel{\text{Hyp Orthog.}}{=} c_1 (\vec{v}_1 \cdot \vec{v}_1)$$

$$\Rightarrow \boxed{c_1 (\vec{v}_1 \cdot \vec{v}_1) = 0 \Rightarrow c_1 = 0, \text{ since } \vec{v}_1 \neq \vec{0}.}$$

A similar procedure, using $\vec{v}_2, \vec{v}_3 \dots, \vec{v}_{p-1}$ successively leads to

$$0 = \vec{v}_j \cdot \vec{0} = \vec{v}_j \cdot (c_1 \vec{v}_1 + \dots + c_j \vec{v}_j + \dots + c_p \vec{v}_p) =$$

$$= c_1 (\vec{v}_j \cdot \vec{v}_1) + \dots + c_j (\vec{v}_j \cdot \vec{v}_j) + \dots + c_p (\vec{v}_j \cdot \vec{v}_p) \stackrel{\text{Hyp. orthog.}}{=} 0$$

$$= c_j (\vec{v}_j \cdot \vec{v}_j) \Rightarrow \boxed{c_j (\vec{v}_j \cdot \vec{v}_j) = 0 \Rightarrow c_j = 0, \text{ since } \vec{v}_j \neq 0} \\ j = 1, \dots, p-1.$$

For $j=p$, it is completely analogous.

Since $c_1 = 0, \dots, c_p = 0$, then S is linearly independent.

Also, S spans $\text{Span}(S)$ then, S is a basis for $\text{Span}(S)$.

Def. $B = \{\vec{v}_1, \dots, \vec{v}_r\} \subset \mathbb{R}^n$ is formed by orthogonal vectors (nonzero) and $\text{Span}(B) = W$ then B is called an orthogonal basis for the subspace W .

Our Example: $\vec{v}_1, \vec{v}_2, \vec{v}_3$
 Since $S = \left\{ \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}, \begin{bmatrix} 2 \\ 0 \\ 2 \end{bmatrix}, \begin{bmatrix} 0 \\ 5 \\ 0 \end{bmatrix} \right\}$ is an orthogonal set of nonzero vectors then S is linearly independent (using thm 4)
 Also, S is a basis for $\mathbb{R}^3$ because S consists of 3 vectors and $\dim(\mathbb{R}^3) = 3$.

Advantage of ^{an} orthogonal basis.

Find the coordinates of $\vec{u} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$ with respect to the basis

$$B = \left\{ \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix}, \begin{bmatrix} 2 \\ 0 \\ 2 \end{bmatrix}, \begin{bmatrix} 0 \\ 5 \\ 0 \end{bmatrix} \right\}$$

$$C_1 \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix} + C_2 \begin{bmatrix} 2 \\ 0 \\ 2 \end{bmatrix} + C_3 \begin{bmatrix} 0 \\ 5 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \quad (3.1)$$

We want to find the coefficients C_1, C_2, C_3 . They will be the coordinates of $\vec{u} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$ with respect to the basis B . It means

$$[\vec{u}]_B = \begin{bmatrix} C_1 \\ C_2 \\ C_3 \end{bmatrix}.$$

The equation (3.1) is equivalent to solving the linear system

$$\begin{bmatrix} 1 & 2 & 0 \\ 0 & 0 & 5 \\ -1 & 2 & 0 \end{bmatrix} \begin{bmatrix} C_1 \\ C_2 \\ C_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

row-reducing augmented matrix

$$\begin{bmatrix} 1 & 2 & 0 & 1 \\ 0 & 0 & 5 & 2 \\ -1 & 2 & 0 & 3 \end{bmatrix} \sim \begin{bmatrix} 1 & 2 & 0 & 1 \\ -1 & 2 & 0 & 3 \\ 0 & 0 & 5 & 2 \end{bmatrix} \sim \begin{bmatrix} 1 & 2 & 0 & 1 \\ 0 & 4 & 0 & 4 \\ 0 & 0 & 5 & 2 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & 0 & -1 \\ 0 & 4 & 0 & 4 \\ 0 & 0 & 5 & 2 \end{bmatrix}$$

$$\Rightarrow C_1 = -1, \quad C_2 = 1, \quad C_3 = 2/5.$$

Thus,
$$[\vec{u}]_B = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}_B = \begin{bmatrix} -1 \\ 1 \\ 2/5 \end{bmatrix} \begin{matrix} = c_1 \\ = c_2 \\ = c_3 \end{matrix}$$

These coefficients can be obtained easily using the orthogonal property of the vectors of B.

In fact,

If
$$c_1 \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix} + c_2 \begin{bmatrix} 2 \\ 0 \\ 2 \end{bmatrix} + c_3 \begin{bmatrix} 0 \\ 5 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

then
$$\begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix} \cdot \left(\downarrow \right) = \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

thm 1
$$\Rightarrow c_1 \left(\begin{matrix} \vec{v}_1 \cdot \vec{v}_1 \\ [1 \ 0 \ -1] \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix} \end{matrix} \right) = \begin{matrix} \vec{v}_1 \cdot \vec{u} \\ [1 \ 0 \ -1] \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \end{matrix}$$

or
$$2c_1 = 1 - 3 = -2 \Rightarrow \boxed{c_1 = -1}$$
 Same as before.

In Symbols,

$$c_1 \vec{v}_1 + c_2 \vec{v}_2 + c_3 \vec{v}_3 = \vec{u}$$

multiplying both sides by $\vec{v}_1$ (dot product).

$$\vec{v}_1 \cdot (c_1 \vec{v}_1 + c_2 \vec{v}_2 + c_3 \vec{v}_3) = \vec{v}_1 \cdot \vec{u}$$

Using orthogonality and thm 1

$$c_1 (\vec{v}_1 \cdot \vec{v}_1) = \vec{v}_1 \cdot \vec{u}$$

$$\Rightarrow \boxed{c_1 = \frac{\vec{v}_1 \cdot \vec{u}}{\vec{v}_1 \cdot \vec{v}_1}}$$

Ask students to compute c_2, c_3 .

Analogously,

$$C_2 = \frac{\vec{v}_2 \cdot \vec{u}}{\vec{v}_2 \cdot \vec{v}_2} = \frac{[2 \ 0 \ 2] \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}}{[2 \ 0 \ 2] \begin{bmatrix} 2 \\ 0 \\ 2 \end{bmatrix}} = \frac{8}{8} = 1$$

And

$$C_3 = \frac{\vec{v}_3 \cdot \vec{u}}{\vec{v}_3 \cdot \vec{v}_3} = \frac{[0 \ 5 \ 0] \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}}{[0 \ 5 \ 0] \begin{bmatrix} 0 \\ 5 \\ 0 \end{bmatrix}} = \frac{10}{25} = \frac{2}{5}$$

$$\boxed{[\vec{u}]_B = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}_B = \begin{bmatrix} C_1 \\ C_2 \\ C_3 \end{bmatrix} = \begin{bmatrix} -1 \\ 1 \\ 2/5 \end{bmatrix}}$$

Same as before, but computation is much easier.

Verification:

$$(-1) \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix} + (1) \begin{bmatrix} 2 \\ 0 \\ 2 \end{bmatrix} + \frac{2}{5} \begin{bmatrix} 0 \\ 5 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \checkmark$$

This result can be generalized to $\mathbb{R}^n$

Thm 5. $B = \{ \vec{v}_1, \vec{v}_2, \dots, \vec{v}_p \} \subset \mathbb{R}^n$ is an orthogonal basis for $W \subset \mathbb{R}^n$.

The coordinates of $\vec{u} \in W$ with respect to the basis B

satisfy

$$\boxed{C_1 \vec{v}_1 + C_2 \vec{v}_2 + \dots + C_p \vec{v}_p = \vec{u}}$$

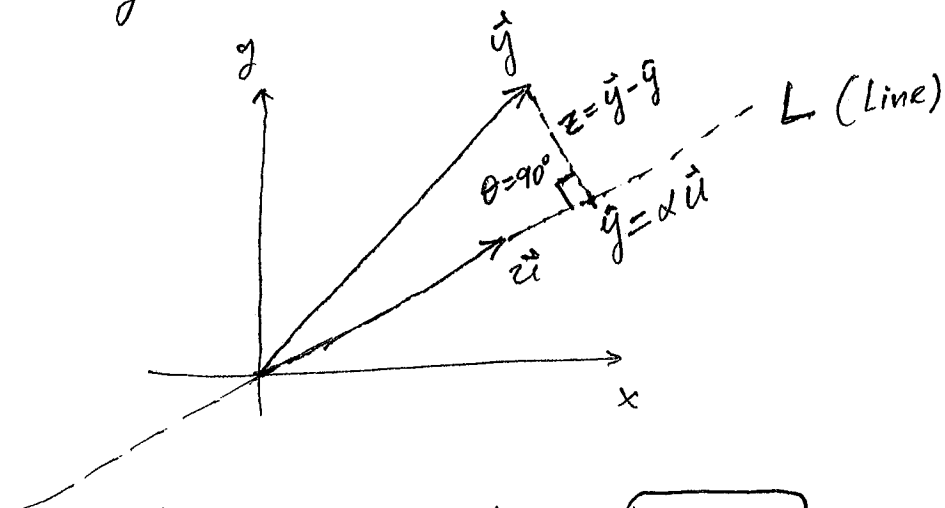
where

$$\boxed{C_j = \frac{\vec{u} \cdot \vec{v}_j}{\vec{v}_j \cdot \vec{v}_j}, \quad j=1, \dots, p.}$$

Proof:- Completely analogous to the previous computation in $\mathbb{R}^3$.

Orthogonal Projections

Consider $\vec{y}, \vec{u} \in \mathbb{R}^2$ as in the graph below



We want to obtain α such that $\boxed{\hat{y} = \alpha \vec{u}}$ and $\boxed{\vec{z} = \vec{y} - \hat{y}}$ is orthogonal to $\vec{u}$. (6.1)

From our previous results and definitions

$\vec{z} = \vec{y} - \hat{y}$ is orthogonal to $\vec{u}$ if and only if

$$(\vec{y} - \hat{y}) \cdot \vec{u} = 0$$

This implies

$$0 = (\vec{y} - \alpha \vec{u}) \cdot \vec{u} = \vec{y} \cdot \vec{u} - (\alpha \vec{u}) \cdot \vec{u} \stackrel{\text{Thm 1}}{=} \vec{y} \cdot \vec{u} - \alpha (\vec{u} \cdot \vec{u})$$

$$\Rightarrow \alpha = \frac{\vec{y} \cdot \vec{u}}{\vec{u} \cdot \vec{u}}$$

$$\text{or } \boxed{\hat{y} = \frac{\vec{y} \cdot \vec{u}}{\vec{u} \cdot \vec{u}} \vec{u}} \quad (6.2)$$

Combining (6.1) and (6.2), we have obtained a decomposition of $\vec{y} \in \mathbb{R}^2$ as

$$\boxed{\vec{y} = \hat{y} + \vec{z}} \quad (7.1)$$

where $\hat{y} = \left(\frac{\vec{y} \cdot \vec{u}}{\vec{u} \cdot \vec{u}} \vec{u} \right) \in \text{span}\{\vec{u}\}$ and $\vec{z} \in (\text{span}\{\vec{u}\})^\perp$

Definition The vector $\hat{y}$ given by

$$\boxed{\hat{y} = \frac{\vec{y} \cdot \vec{u}}{\vec{u} \cdot \vec{u}} \vec{u}}$$

is called the orthogonal projection of $\vec{y}$ onto $\vec{u}$

It is also denoted as

$$\boxed{\hat{y} = \text{proj}_{\vec{u}} \vec{y}}$$

As it will be shown later this decomposition (7.1) is unique.

(7)

Exercise For the vectors

$$\vec{u} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \text{ and } \vec{v}_3 = \begin{bmatrix} 0 \\ 5 \\ 0 \end{bmatrix}$$

Find the unique decomposition

$$\vec{u} = \hat{u} + \vec{z}$$

where $\hat{u} = \text{proj}_{\vec{v}_3} \vec{u}$ and $\vec{z}$ is orthogonal to $\vec{v}_3$.

Ans:

According to (7.1)

$$\begin{aligned} \hat{u} &= \text{proj}_{\vec{v}_3} \vec{u} = \frac{\vec{u} \cdot \vec{v}_3}{\vec{v}_3 \cdot \vec{v}_3} \vec{v}_3 = \frac{[0 \ 5 \ 0] \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}}{[0 \ 5 \ 0] \begin{bmatrix} 0 \\ 5 \\ 0 \end{bmatrix}} \begin{bmatrix} 0 \\ 5 \\ 0 \end{bmatrix} \\ &= \frac{2}{5} \begin{bmatrix} 0 \\ 5 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 2 \\ 0 \end{bmatrix}. \end{aligned}$$

and

$$\vec{z} = \vec{u} - \hat{u} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} - \begin{bmatrix} 0 \\ 2 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 3 \end{bmatrix}$$

Therefore, the decomposition of $\vec{u}$ is as follows:

$$\vec{u} = \overset{\hat{u}}{\begin{bmatrix} 0 \\ 2 \\ 0 \end{bmatrix}} + \overset{\vec{z}}{\begin{bmatrix} 1 \\ 0 \\ 3 \end{bmatrix}} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

Verification that $\vec{z}$ is orthogonal to $\vec{v}_3$

$$\vec{z} \cdot \vec{v}_3 = [1 \ 0 \ 3] \begin{bmatrix} 0 \\ 5 \\ 0 \end{bmatrix} = 0 \checkmark$$

And $\vec{z} = \vec{u} - \hat{u} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} - \begin{bmatrix} 0 \\ 2 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 3 \end{bmatrix}$.

Verification of $\vec{z}$ orthogonal to $\vec{v}_3$

$$\vec{z} \cdot \vec{v}_3 = \begin{bmatrix} 1 \\ 0 \\ 3 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 5 \\ 0 \end{bmatrix} = [1 \ 0 \ 3] \begin{bmatrix} 0 \\ 5 \\ 0 \end{bmatrix} = 0 \quad \checkmark$$

or

$$\vec{u} = \hat{u} + \vec{z}$$

$$\begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 0 \\ 2 \\ 0 \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \\ 3 \end{bmatrix}$$

The concept of orthogonal projection can be extended to any subspace $W \subset \mathbb{R}^n$ (it does not have to be a line along $\vec{u}$).

Thm 8 (Orthogonal Decomposition Theorem)

$W \subset \mathbb{R}^n$ Subspace and $B = \{\vec{u}_1, \dots, \vec{u}_p\}$ orthogonal basis of W .

Then,

Any $\vec{y} \in \mathbb{R}^n$ can be written uniquely as

$$\boxed{\vec{y} = \hat{y} + \vec{z}} \quad (8.1)$$

where $\hat{y} \in W$ and $\vec{z} \in W^\perp$

and
$$\boxed{\hat{y} = \frac{\vec{y} \cdot \vec{u}_1}{\vec{u}_1 \cdot \vec{u}_1} \vec{u}_1 + \dots + \frac{\vec{y} \cdot \vec{u}_p}{\vec{u}_p \cdot \vec{u}_p} \vec{u}_p = \text{proj}_W \vec{y}} \quad (8.2)$$

The concept of orthogonal projection can be extended to any subspace $W \subset \mathbb{R}^n$ (it does not have to be a line along $\vec{u}$).

Thm 8 (Orthogonal Decomposition Theorem)

$W \subset \mathbb{R}^n$ Subspace and $B = \{\vec{u}_1, \dots, \vec{u}_p\}$ orthogonal basis of W .

Then,

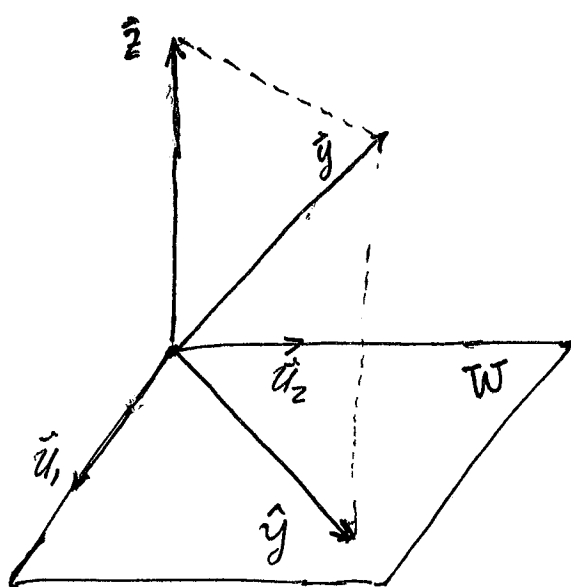
Any $\vec{y} \in \mathbb{R}^n$ can be written uniquely as

$$\boxed{\vec{y} = \hat{y} + \vec{z}} \quad (8.1)$$

where $\hat{y} \in W$ and $\vec{z} \in W^\perp$

and

$$\boxed{\hat{y} = \frac{\vec{y} \cdot \vec{u}_1}{\vec{u}_1 \cdot \vec{u}_1} \vec{u}_1 + \dots + \frac{\vec{y} \cdot \vec{u}_p}{\vec{u}_p \cdot \vec{u}_p} \vec{u}_p = \text{proj}_W \vec{y}} \quad (8.2)$$



$$\vec{y} = \hat{y} + \vec{z}$$

Proof. - Consider an arbitrary $\vec{y} \in \mathbb{R}^n$

And define $\hat{y} = \alpha_1 \vec{u}_1 + \alpha_2 \vec{u}_2 + \dots + \alpha_p \vec{u}_p \in W$ (9.1)

and $\vec{z} = \vec{y} - \hat{y}$. (9.2)

Since we want $\vec{z} \in W^\perp$, we require $\vec{z}$ to be orthogonal to all $\vec{u}_j$ ($j=1, \dots, p$) (This is enough according to previous thm)

Thus,

$$(\vec{z} \cdot \vec{u}_j) = ((\vec{y} - \hat{y}) \cdot \vec{u}_j) = 0, \quad j=1, \dots, p.$$

or

$$\vec{y} \cdot \vec{u}_j - ((\alpha_1 \vec{u}_1 + \dots + \alpha_j \vec{u}_j + \dots + \alpha_p \vec{u}_p) \cdot \vec{u}_j) = 0$$

using orthogonality

$$\alpha_j (\vec{u}_j \cdot \vec{u}_j) = \vec{y} \cdot \vec{u}_j$$

$$\Rightarrow \boxed{\alpha_j = \frac{\vec{y} \cdot \vec{u}_j}{\vec{u}_j \cdot \vec{u}_j}}, \quad j=1, 2, \dots, p. \quad (9.3)$$

Therefore,

$\tilde{z} = \tilde{y} - \hat{y}$ is orthogonal to W

if $\boxed{\hat{y} = \frac{\tilde{y} \cdot \vec{u}_1}{\vec{u}_1 \cdot \vec{u}_1} \vec{u}_1 + \dots + \frac{\tilde{y} \cdot \vec{u}_p}{\vec{u}_p \cdot \vec{u}_p} \vec{u}_p = \text{proj}_W \tilde{y}} \quad (10.1)$

As a consequence,

$$\tilde{y} = \hat{y} + \tilde{z}$$

where $\hat{y} \in W$ is given by (10.1) and $\tilde{z} = \tilde{y} - \hat{y} \in W^\perp$.

Uniqueness If there exists $\hat{y}_1 \in W$ and $\tilde{z}_1 \in W^\perp$

such that $\tilde{y} = \hat{y}_1 + \tilde{z}_1$

then $\hat{y}_1 + \tilde{z}_1 = \tilde{y} = \hat{y} + \tilde{z}$

$$\Rightarrow \hat{y}_1 - \hat{y} = \tilde{z} - \tilde{z}_1 \Rightarrow \hat{y}_1 - \hat{y} \in W \cap W^\perp$$

$$\Rightarrow \hat{y}_1 - \hat{y} = \vec{0} \Rightarrow \underline{\hat{y}_1 = \hat{y}}$$

$$\Rightarrow \tilde{z} - \tilde{z}_1 = \vec{0} \Rightarrow \underline{\tilde{z}_1 = \tilde{z}}$$

6.3 Exerc. #3

$$\vec{y} = \begin{bmatrix} -1 \\ 4 \\ 3 \end{bmatrix}, \quad \vec{u}_1 = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, \quad \vec{u}_2 = \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix}$$

Verify $\{\vec{u}_1, \vec{u}_2\} \subset \mathbb{R}^3$ is an orthogonal set and find the orthogonal projection of $\vec{y}$ onto $W = \text{span}\{\vec{u}_1, \vec{u}_2\}$.

Ans: $\vec{u}_1 \cdot \vec{u}_2 = [1 \ 1 \ 0] \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix} = -1 + 1 = 0. \quad \checkmark$

According to thm 8

$$\begin{aligned} \text{proj}_W \vec{y} = \hat{y} &= \frac{\vec{y} \cdot \vec{u}_1}{\vec{u}_1 \cdot \vec{u}_1} \vec{u}_1 + \frac{\vec{y} \cdot \vec{u}_2}{\vec{u}_2 \cdot \vec{u}_2} \vec{u}_2 = \\ &= \frac{[-1 \ 4 \ 3] \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}}{[1 \ 1 \ 0] \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} + \frac{[-1 \ 4 \ 3] \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix}}{[-1 \ 1 \ 0] \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix}} \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix} \end{aligned}$$

$\Rightarrow$

$$\text{proj}_W \vec{y} = \hat{y} = \frac{3}{2} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} + \frac{5}{2} \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} -1 \\ 4 \\ 0 \end{bmatrix}$$

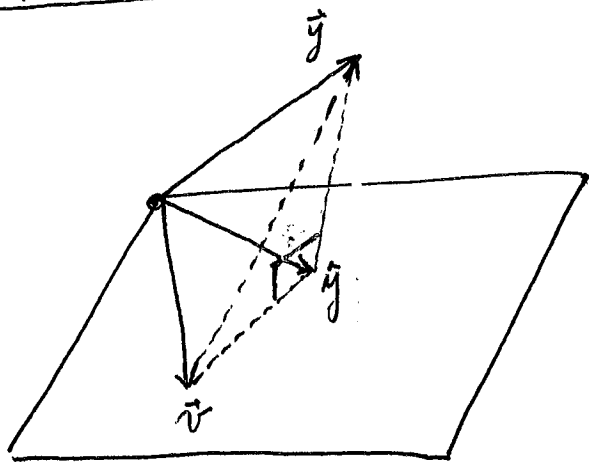
and $\vec{z} = \vec{y} - \hat{y} = \begin{bmatrix} -1 \\ 4 \\ 3 \end{bmatrix} - \begin{bmatrix} -1 \\ 4 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 3 \end{bmatrix}$

And $\vec{y} = \overset{\in W}{\begin{bmatrix} -1 \\ 2 \\ 0 \end{bmatrix}} + \overset{\in W^\perp}{\begin{bmatrix} 0 \\ 0 \\ 3 \end{bmatrix}}$

An obvious property of the orthogonal projection is that

$$\text{If } \vec{y} \in W \text{ then } \hat{y} = \text{proj}_W \vec{y} = \vec{y}. \\ (\text{why?})$$

Best Approximation Theorem



We want to compare

$$\text{dist}(\vec{y}, \hat{y}) = \|\vec{y} - \hat{y}\|$$

with the

$$\text{dist}(\vec{y}, \vec{v}) = \|\vec{y} - \vec{v}\|, \quad \text{for } \vec{v} \in W, \vec{v} \neq \hat{y}.$$

We are looking to the best approximation to $\vec{y}$ by vectors in W .

Theorem 9.

- 1) $W \subset \mathbb{R}^n$
- 2) $\vec{y}$ an arbitrary vector in $\mathbb{R}^n$.
- 3) $\hat{y} = \text{proj}_W \vec{y}$

Then, $\hat{y}$ is the closest point in W to $\vec{y}$ or

$$(13.1) \quad \boxed{\|\vec{y} - \hat{y}\| < \|\vec{y} - \vec{v}\|, \text{ for all } \vec{v} \in W, \vec{v} \neq \hat{y}.}$$

Proof.

We will show the inequality for the square of the two sides is true and (13.1) will follow from this.

Since $\vec{v} \in W$ and $\hat{y} \in W \Rightarrow \hat{y} - \vec{v} \in W$

Also, $\vec{z} = \vec{y} - \hat{y} \in W^\perp$ (thm 8).

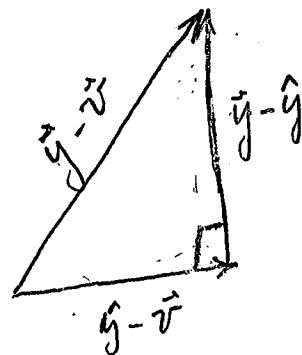
Therefore, $\vec{y} - \hat{y}$ is orthogonal to $\hat{y} - \vec{v}$.

Now,

$$\vec{y} - \vec{v} = (\vec{y} - \hat{y}) + (\hat{y} - \vec{v})$$

Pythagorean Thm $\Rightarrow$

$$\|\vec{y} - \vec{v}\|^2 = \|\vec{y} - \hat{y}\|^2 + \|\hat{y} - \vec{v}\|^2$$



Since $\vec{v} \neq \hat{y}$ $\|\hat{y} - \vec{v}\| > 0$

$$\Rightarrow \|\vec{y} - \vec{v}\|^2 > \|\vec{y} - \hat{y}\|^2 \Rightarrow \sqrt{\|\vec{y} - \vec{v}\|^2} > \sqrt{\|\vec{y} - \hat{y}\|^2} \Rightarrow \|\vec{y} - \hat{y}\| < \|\vec{y} - \vec{v}\|,$$

The distance from $\vec{y}$ to $\vec{v}$

$$\|\vec{y} - \vec{v}\|$$

is considered as the error of using $\vec{v}$ in W as approximation of $\vec{y}$.

Theorem 9 states that the minimum error is when $\vec{v} = \hat{y} = \text{proj}_W \vec{y}$.

Section 6.3 #15)

Find the distance from $\vec{y} = \begin{bmatrix} 5 \\ -9 \\ 5 \end{bmatrix}$ to the plane in $\mathbb{R}^3$

Spanned by $\vec{u}_1 = \begin{bmatrix} -3 \\ -5 \\ 1 \end{bmatrix}$ and $\vec{u}_2 = \begin{bmatrix} -3 \\ 2 \\ 1 \end{bmatrix}$

Ans: we will find $\hat{y}$ and then compute the distance $\|\vec{y} - \hat{y}\|$.

First, a check that $\vec{u}_1$ is orthogonal to $\vec{u}_2$.

$$\vec{u}_1 \cdot \vec{u}_2 = [-3 \ -5 \ 1] \begin{bmatrix} -3 \\ 2 \\ 1 \end{bmatrix} = 9 - 10 + 1 = 0 \quad \checkmark$$

$\hat{y} = \text{proj}_W \vec{y}$, where $W = \text{span}\{\vec{u}_1, \vec{u}_2\}$.

$$\hat{y} = c_1 \vec{u}_1 + c_2 \vec{u}_2$$

$$c_1 = \frac{\vec{y} \cdot \vec{u}_1}{\vec{u}_1 \cdot \vec{u}_1} = \frac{[5 \ -9 \ 5] \begin{bmatrix} -3 \\ -5 \\ 1 \end{bmatrix}}{[-3 \ -5 \ 1] \begin{bmatrix} -3 \\ -5 \\ 1 \end{bmatrix}} =$$

$$\Rightarrow c_1 = \frac{35}{35} = 1$$

$$c_2 = \frac{\vec{y} \cdot \vec{u}_2}{\vec{u}_2 \cdot \vec{u}_2} = \frac{[5 \ -9 \ 5] \begin{bmatrix} -3 \\ 2 \\ 1 \end{bmatrix}}{[-3 \ 2 \ 1] \begin{bmatrix} -3 \\ 2 \\ 1 \end{bmatrix}} = \frac{-28}{14} = -2$$

$$\Rightarrow \hat{y} = \vec{u}_1 - 2\vec{u}_2 = \begin{bmatrix} -3 \\ -5 \\ 1 \end{bmatrix} - 2 \begin{bmatrix} -3 \\ 2 \\ 1 \end{bmatrix} =$$

$$\Rightarrow \boxed{\hat{y} = \begin{bmatrix} 3 \\ -9 \\ -1 \end{bmatrix}} \Rightarrow \boxed{\vec{y} - \hat{y} = \begin{bmatrix} 2 \\ 0 \\ 6 \end{bmatrix} = \vec{z}}$$

$$\Rightarrow \text{dist} = \|\vec{y} - \hat{y}\| = \sqrt{4 + 36} = \boxed{\sqrt{40}}$$